# Variables, Expressions, and Statements 

## Chapter 2

Python for Informatics: Exploring Information www.pythonlearn.com

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## Constants

- Fixed values such as numbers, letters, and strings are called "constants" - because their value does not change
- Numeric constants are as you expect
- String constants use single-quotes (') or double-quotes (")

$$
\text { >>> print } 123
$$

123
>>> print 98.6
98.6
>>> print 'Hello world'
Hello world

## Variables

- A variable is a named place in the memory where a programmer can store data and later retrieve the data using the variable "name"
- Programmers get to choose the names of the variables
- You can change the contents of a variable in a later statement

$$
\begin{aligned}
& x=12.2 \\
& y=14 \\
& x=100
\end{aligned}
$$



## Python Variable Name Rules

- Must start with a letter or underscore $\qquad$
- Must consist of letters and numbers and underscores
- Case Sensitive
- Good: spam eggs spam23 _speed
- Bad: 23spam \#sign var.l2
- Different: spam Spam SPAM


## Reserved Words

- You can not use reserved words as variable names / identifiers
and del for is raise
assert elf from lambda return break else global not try class except if or while continue exec import pass yield def finally in print


## Sentences or Lines

$$
\begin{aligned}
& x=2 \\
& x=x+2 \\
& \text { print } x
\end{aligned}
$$

Assignment Statement

- Assignment with expression Print statement

Constant

## Assignment Statements

- We assign a value to a variable using the assignment statement (=)
- An assignment statement consists of an expression on the right hand side and a variable to store the result

$$
\mathrm{x}=3.9 \quad * \quad \mathrm{x} *(\mathrm{I}-\mathrm{x})
$$

A variable is a memory location used to store a value (0.6).

Right side is an expression. Once expression is evaluated, the result is placed in (assigned to) $x$.

A variable is a memory location used to store a value. The value stored in a variable can be updated by replacing the old value (0.6) with a new value (0.93).

Right side is an expression. Once expression is evaluated, the result


## Numeric Expressions

- Because of the lack of mathematical symbols on computer keyboards - we use "computer-speak" to express the classic math operations
- Asterisk is multiplication
- Exponentiation (raise to a power) looks different from in math.

| Operator | Operation |
| :---: | :---: |
| + | Addition |
| - | Subtraction |
| $*$ | Multiplication |
| $/$ | Division |
| $* *$ | Power |
| $\%$ | Remainder |

## Numeric Expressions

$$
\begin{aligned}
& \text { >>> } x x=2 \\
& \ggg x x=x x+2 \\
& \ggg \text { print } x x \\
& 4 \\
& \text { >>> yy }=440 * 12 \\
& \ggg \text { print } y y \\
& 5280 \\
& \text { >>> zz }=y y / 1000 \\
& \ggg \text { print } z z \\
& 5
\end{aligned}
$$

$$
\begin{aligned}
& \ggg \mathrm{jj}=23 \\
& \ggg \mathrm{kk}=\mathrm{jj} \% 5 \\
& \ggg \text { print kk } \\
& 3
\end{aligned}
$$

$$
\ggg \text { print } 4 * * 3
$$

$$
64
$$

$$
\begin{array}{c|c} 
& 4 \mathrm{R} 3 \\
\cline { 2 - 3 } & 23 \\
\frac{20}{3}
\end{array}
$$

| Operator | Operation |
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| + | Addition |
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## Order of Evaluation

- When we string operators together - Python must know which one to do first
- This is called "operator precedence"
- Which operator "takes precedence" over the others

$$
x=1+2 * 3-4 / 5 * * 6
$$

## Operator Precedence Rules

- Highest precedence rule to lowest precedence rule
- Parenthesis are always respected
- Exponentiation (raise to a power)
- Multiplication, Division, and Remainder
- Addition and Subtraction

Parenthesis
Power
Multiplication
Addition
Left to Right

- Left to right
$\ggg x=1+2 * * 3 / 4 * 5$
>>> print $x$

>>>

I + 2 ** $3 / 4 * 5$ $\downarrow$
I $+8 / 4 * 5$ $1+2 * 5$ $\downarrow$ $1+10$

Parenthesis
Power
Multiplication
Addition
Left to Right
$\ggg x=1+2$ ** $3 / 4 * 5$
>>> print $x$

Power
Multiplication
Addition
Left to Right


## Operator Precedence

Power
Multiplication
Addition

- Remember the rules top to bottom
- When writing code - use parenthesis
- When writing code - keep mathematical expressions simple enough that they are easy to understand
- Break long series of mathematical operations up to make them more clear

$$
\text { Exam Question: } x=1+2 * 3-4 / 5
$$

## Python Integer Division is Weird!

- Integer division truncates
- Floating point division produces floating point numbers

```
>>> print I0 / 2
5
>>> print 9 / 2
4
>>> print 99 / l00
0
>>> print I0.0 / 2.0
5.0
>>> print 99.0 / I00.0
0.99
```


## Mixing Integer and Floating

- When you perform an operation where one operand is an integer and the other operand is a floating point the result is a floating point
- The integer is converted to a floating point before the operation
>>> print 99 / I00
0
>>> print 99 / 100.0
0.99
>>> print 99.0 / l00
0.99
>>> print I + 2*3 / 4.0-5
-2.5
>>>


## What does "Type" Mean?

- In Python variables, literals, and constants have a "type"
- Python knows the difference between an integer number and a string
- For example "+" means "addition" if something is a number and "concatenate" if something is a string

$$
\ggg \text { ddd }=1+4
$$

>>> print ddd
5
>>> eee = 'hello ' + 'there'
>>> print eee
hello there
concatenate $=$ put together

## Type Matters

- Python knows what "type" everything is
- Some operations are prohibited
- You cannot "add I" to a string
- We can ask Python what type something is by using the type() function.
>>> eee $=$ 'hello ' + 'there'
>>> eee $=$ eee +1
Traceback (most recent call last):
File "<stdin>", line I, in <module>
TypeError: cannot concatenate 'str'
and 'int' objects
>>> type(eee)
<type 'str'>
>>> type('hello')
<type 'str'>
>>> type(I)
<type 'int'>
>>>


## Several Types of Numbers

- Numbers have two main types
- Integers are whole numbers: -14, -2, 0, I, I00, 40I233
- Floating Point Numbers have decimal parts: -2.5, 0.0, 98.6, 14.0
- There are other number types - they are variations on float and integer

$$
\begin{aligned}
& \text { >>> xx }=1 \\
& \text { >>> type (xx) } \\
& \text { <type 'int'> } \\
& \text { >>> temp }=98.6 \\
& \text { >>> type(temp) } \\
& \text { <type 'float'> } \\
& \text { >>> type(I) } \\
& \text { <type 'int'> } \\
& \text { >>> type(I.0) } \\
& \text { <type 'float'> } \\
& \text { >>> }
\end{aligned}
$$

## Type Conversions

- When you put an integer and floating point in an expression the integer is implicitly converted to a float
- You can control this with the built in functions int() and float()

```
>>> print float(99) / I00
0.99
>>> i = 42
>>> type(i)
<type 'int'>
>>> f= float(i)
>>> print f
42.0
>>> type(f)
<type 'float'>
>>> print I + 2* float(3) / 4 - 5
-2.5
>>>
```


## String <br> Conversions

- You can also use int() and float() to convert between strings and integers
- You will get an error if the string does not contain numeric characters
>>> sval = 'I23'
>>> type(sval)
<type 'str'>
>>> print sval + I
Traceback (most recent call last):
File "<stdin>", line I, in <module>
TypeError: cannot concatenate 'str' and 'int'
>>> ival = int(sval)
>>> type(ival)
<type 'int'>
>>> print ival + I
124
>>> nsv = 'hello bob'
>>> niv $=$ int(nsv)
Traceback (most recent call last):
File "<stdin>", line I, in <module>
ValueError: invalid literal for int()


## User Input

- We can instruct Python to pause and read data from the user using the raw_input function
- The raw_input function returns a string
nam = raw_input( 'Who are you?' ) print 'Welcome', nam

Who are you? Chuck Welcome Chuck

## Converting User Input



- If we want to read a number from the user, we must convert it from a string to a number using a type conversion function
- Later we will deal with bad input data

$$
\begin{aligned}
& \text { inp }=\text { raw_input( 'Europe floor?' ) } \\
& \text { usf }=\text { int(inp) }+ \text { I } \\
& \text { print 'US floor', usf }
\end{aligned}
$$

Europe floor? 0 US floor I

## Comments in Python

- Anything after a \# is ignored by Python
- Why comment?
- Describe what is going to happen in a sequence of code
- Document who wrote the code or other ancillary information
- Turn off a line of code - perhaps temporarily
\# Get the name of the file and open it name = raw_input('Enter file:')
handle = open(name, 'r')
text = handle.read()
words = text.split()
\# Count word frequency
counts = dict()
for word in words:
counts[word] = counts.get(word,0) + I
\# Find the most common word
bigcount = None
bigword = None
for word, count in counts.items():
if bigcount is None or count > bigcount:
bigword = word
bigcount = count
\# All done
print bigword, bigcount


## String Operations

- Some operators apply to strings
-     + implies "concatenation"
-     * implies "multiple concatenation"
- Python knows when it is dealing with a string or a number and behaves appropriately


## Mnemonic Variable Names

- Since we programmers are given a choice in how we choose our variable names, there is a bit of "best practice"
- We name variables to help us remember what we intend to store in them ("mnemonic" = "memory aid")
- This can confuse beginning students because well named variables often "sound" so good that they must be keywords

$$
\begin{aligned}
& \text { xlq3z9ocd }=35.0 \\
& \text { xlq3z9afd }=12.50 \\
& \text { xlq3p9afd }=\text { xlq3z9ocd } * x \text { x q3z9afd }^{\text {print xlq3p9afd }}
\end{aligned}
$$

$\mathrm{a}=35.0$
$b=12.50$
$\mathrm{c}=\mathrm{a}$ * b
print c

What is this code doing?

$$
\begin{aligned}
& \text { hours }=35.0 \\
& \text { rate }=12.50 \\
& \text { pay }=\text { hours } * \text { rate } \\
& \text { print pay }
\end{aligned}
$$

Write a program to prompt the user for hours and rate per hour to compute gross pay.
Enter Hours: 35
Enter Rate: 2.75
Pay: 96.25

## Summary

- Type
- Resrved words
- Variables (mnemonic)
- Operators
- Operator precedence
- Integer Division

